Estimating bounds on causal effects in high-dimensional and possibly confounded systems

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Abstract

We present an algorithm for estimating bounds on causal effects from observational data which combines graphical model search with simple linear regression. We assume that the underlying system can be represented by a linear structural equation model with no feedback, and we allow for the possibility of latent confounders. Under assumptions standard in the causal search literature, we use conditional independence constraints to search for an equivalence class of ancestral graphs. Then, for each model in the equivalence class, we perform the appropriate regression (using causal structure information to determine which covariates to adjust for) to estimate a set of possible causal effects. Our approach is based on the IDA procedure of Maathuis et al. [17], which assumes that all relevant variables have been measured (i.e., no latent confounders). We generalize their work by relaxing this assumption, which is often violated in applied contexts. We validate the performance of our algorithm in simulation experiments.

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1. Introduction

It is well known that regression estimates for causal effects will be biased unless a variety of conditions on the data are satisfied; methods which correct for confounding by covariate adjustment rely on facts about the causal structure of the system under study (e.g., whether all the relevant variables have been measured and how the measured covariates are causally linked to the variables of interest). Maathuis et al. [17] provide a good overview and explanation of this idea; see also [7] for related analysis. Roughly speaking, regressing Y on X while controlling for additional covariates does not produce an unbiased estimate of the effect of intervening on X unless the additional covariates account for any possible confounding of X and Y. In the language of causal graphs, the covariates must block all causal pathways from variables (measured or not) which are causes of both X and Y, and the covariates should not include effects of X. The conditions under which regression can produce an unbiased estimate of a causal effect can be readily translated into conditions on an appropriate causal graphical model [21].

The method proposed here combines techniques from automated causal search and regression to estimate causal effects (also called intervention effects) from observational data. In particular, the algorithms described in Section 4 estimate causal effects even when there are relevant unmeasured variables (i.e., “latent confounding” or “causal insufficiency”). The method is based on the one developed by Maathuis et al. [17], which has been fruitfully applied in the context of genetics research.
The IDA (“Intervention when the DAG is Absent”) algorithm of Maathuis et al. is consistent under a set of assumptions which includes causal sufficiency: the assumption that no variables which are common direct causes of at least two measured variables are unmeasured. Importantly, IDA is feasible in high-dimensional settings, where sample sizes are small but the number of covariates is very large. In their genetics applications there are more than 4000 variables, and the goal is to find variables which are likely strong regulators (causes) of some chosen variable of interest in order to prioritize gene knock-out experiments. In the data which is typical in the social sciences and many areas of biomedical research, the assumption of causal sufficiency is often unwarranted. Even genome-wide expression data may be causally insufficient if there are unmeasured factors like proteins which act as common causes of multiple gene expressions. Our procedure is consistent in the presence of latent confounders and is feasible for large numbers of variables. Note that the procedure presented here can also be considered an alternative to causal estimation techniques based on propensity scores (e.g., [26, 14]).

While adapting propensity score techniques to high-dimensional settings is an active area of research (e.g., [2]), it is typical to assume unconfoundedness (a.k.a. “strong ignorability”).

One approach dispenses with this assumption, but as a consequence some effects will not be identifiable with our method, and in other cases we may produce bounds rather than a single point estimate. On the other hand, instrumental variables methods are a popular approach to estimating causal effects in possibly confounded settings. In addition to the various statistical difficulties with IV methods like two stage least squares (e.g., “weak instrument” issues), there is a more fundamental difficulty to data-driven IV estimation: instrumental variable analysis requires knowing that a potential instrument satisfies the exclusion restriction, which is not in general testable. IV methods are not, therefore, feasible to implement in data-driven, high-dimensional settings without substantial knowledge of causal mechanisms.

Judea Pearl and his collaborators provide techniques for calculating the outcomes of interventions when the true causal structure (i.e., true causal graph) is known (e.g., [34, 28]). These results relate to the general conditions for “back-door adjustment” and “front-door adjustment” described in [21]. The back-door criterion is a graphical criterion that is sufficient for adjustment in the following sense: if a set of variables satisfies the back-door criterion for a given graph, then conditioning on that set is sufficient for estimating intervention effects from observed distributions. Maathuis and Colombo [15] generalize the back-door criterion to different types of graphical objects, and their result will play an instrumental role in the algorithms we propose. In order to estimate intervention effects via (generalized) back-door adjustment from data, the researcher must be able to identify the set of covariates which satisfy the (generalized) back-door criterion. To determine which variables satisfy this condition without substantial background causal knowledge, we use (variations of) an automated causal search algorithm called FCI [31, 38]. Our procedure is closely related to the work of Hyttinen et al. [11], and we discuss that method in Section 4.

One alternative approach to estimating causal effects is worth mentioning here. Algorithms which learn latent variable LiNGAM models [10, 13, 8, 33] allow for the possibility of unmeasured variables. These algorithms exploit assumptions about the causal structure (assumed to be structural equation models which are acyclic, linear, and which have non-Gaussian error terms) to estimate graphical structure and some estimate causal strength parameters simultaneously. See also [9, 27] for related Bayesian procedures. One substantial benefit to these algorithms is that they can often identify a unique model or a smaller equivalence class of models than the FCI algorithm can. Unfortunately, computational complexity makes these algorithms mostly infeasible in applied contexts when there are more than a few variables and the sample sizes required are unrealistic for many applications. Furthermore, these algorithms generally require that the researcher stipulates the number of (possible) latent variables explicitly; the approach proposed here is more general in that it does not make any assumptions about the number of (possible) unmeasured variables.

Though our procedure cannot always pin down a unique causal graphical model, from an equivalence class of graphs we can estimate bounds on causal effects. That is, for a given variable pair (X, Y) we can calculate a set of estimates for the causal effect of X on Y. Each estimate corresponds to some model in the equivalence class. Some effects, for some or all models in the equivalence class, will not be identified because possible confounding cannot be blocked. Otherwise, the minimum and maximum estimates in the estimated set are bounds on the true causal effect, and these bounds can be used to prioritize follow-up experiments by, for example, concentrating on experimental manipulations of variables with effects bounded away from zero.

### 2. Definitions and background

It is assumed here that the causal structure of the system under study can be represented by a Directed Acyclic Graph (a DAG). A graph G is a pair (V, E) where V is a set of vertices corresponding to random variables V = {X₁, ..., Xₙ} and E is a set of edges. A DAG contains only directed edges (→) and has no cycles (no sequence of directed edges from any variable to itself). If Xᵢ → Xⱼ, then Xᵢ is called a parent of Xⱼ, and Xⱼ is a child of Xᵢ. Two variables are adjacent if there is some edge between them, and a path is a sequence of distinct adjacent vertices (e.g., Xᵢ ↔ Xⱼ ↔ Xₖ → Xₗ). A directed path from Xᵢ to Xⱼ is a path which contains only directed edges away from Xᵢ and toward Xⱼ. When there is a directed path from Xᵢ to Xⱼ, we call Xᵢ an ancestor of Xⱼ, and Xⱼ is a descendent of Xᵢ. Denote the set of parents of a vertex X in G by pa(X, G), and the sets of ancestors of X and descendents of X by An(X, G) and De(X, G) respectively. The adjacency set of X is adj(X, G).

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1. See [29] for a simple example where ignorability fails, and propensity score estimation produces an incorrect conclusion.
A v-structure is a triple \( \{X_i, X_j, X_k\} \) such that \( X_i \rightarrow X_j \), \( X_j \leftrightarrow X_k \) and \( X_i \) and \( X_k \) are not adjacent. \( X_j \) is called a collider because \( X_i \) and \( X_k \) "collide" at \( X_j \). A collider which is part of a v-structure (i.e., a collider with non-adjacent parents) is also called an unshielded collider.

In a causal DAG, \( X_i \rightarrow X_j \) if and only if \( X_i \) is a direct cause of \( X_j \) relative to \( V \). We assume that our candidate causal models satisfy the Causal Markov Condition (CMC) and the Causal Faithfulness Condition (CFC). See [30] for discussion of these assumptions. The CMC requires that every variable in \( V \) is independent of its non-descendants conditional on its parents in the causal graph, i.e., that the joint probability distribution \( f(V) = \prod_{X_i \in V} f(x_i|pa(X_i, G)) \). The CFC stipulates that the only independences that are true in the population are the ones implied by the CMC, or equivalently, that the only independence relationships are the ones reflected in Pearl's graphical criterion of d-separation [21]. This is a way of stipulating that there is no accidental "canceling out" of causal pathways, or independences which are the result of special (measure-zero) parameterizations. Two DAGs are called Markov equivalent if they encode all the same independence relationships among the observed variables. DAGs which share all the same adjacencies and all the same v-structures form a Markov equivalence class [35].

A Markov equivalence class can be represented by a single graph, called a Pattern or CPDAG. A Pattern or CPDAG has all the same adjacencies as each DAG in the equivalence class but can contain undirected edges (\( \perp \)) in addition to directed edges. An undirected edge \( X_i \perp X_j \) indicates that some DAG in the equivalence class contains \( X_i \leftarrow X_j \) and some DAG contains \( X_i \rightarrow X_j \). If \( X_i \perp X_j \) in a CPDAG, \( X_i \) is called a sibling of \( X_j \) and we denote the set of siblings of \( X \) by \( sib(X, G) \). The PC algorithm of Spirtes et al. [30] assumes the CMC and CFC to search for a CPDAG. If some of the variables in the set \( V \) are unmeasured, we represent the system with a causal MAG (Maximal Ancestral Graph) over the measured variables. A MAG is a kind of mixed graph so it may have the following kinds of edges: \( \rightarrow \) and \( \perp \). More generally, if we include the possibility of selection variables, a MAG can also have undirected edges, but we will not consider selection variables here.\(^2\)

A MAG represents a DAG after all latent variables have been marginalized out, and it preserves all entailed conditional independence relations among the measured variables which are true in the underlying DAG. In a MAG, \( M \), a tail mark at \( X_i \) (e.g., \( X_i \rightarrow X_j \)) means that \( X_i \) is an ancestor of \( X_j \) in all DAGs represented by \( M \). An arrowhead at \( X_i \) (e.g., \( X_i \leftarrow X_j \) or \( X_i \leftrightarrow X_j \)) means that \( X_i \) is not an ancestor of \( X_j \) in all DAGs represented by \( M \). An \( \leftrightarrow \) edge between two variables indicates that neither variable is an ancestor of the other (though they are probabilistically dependent). See [29] for details on MAGs. A Markov equivalence class of MAGs is represented by a PAG (Partial Ancestral Graph), which (possibly) has edges with the additional "circle" edge mark \( \circ \) (e.g., \( X_i \circ \rightarrow X_j \)). This indicates that in some MAG in the equivalence class there is an arrowhead at \( X_i \) and in some other MAG there is a tail at \( X_i \). So, the PAGs we will consider (again, excluding the possibility of selection variables) can have the following edges: \( \rightarrow \), \( \circ \rightarrow \), \( \circ \rightarrow \), and \( \leftrightarrow \). The FCI algorithm assumes the CMC and CFC to search for a PAG. In Fig. 1 we show a) an example DAG and b) the implied PAG. This PAG model would be selected by FCI in the limit of infinite sample size, assuming the data is faithfully generated according to the DAG in a).

The total causal effect on \( Y \) of an intervention on \( X_i \), written \( do(X_i = x) \) in Pearl's [21] notation, is \( \frac{\partial}{\partial x} \mathbb{E}(Y|do(X_i = x)) \). That is, we are interested in the change in the expected value of \( Y \) when we intervene to change the value of \( X_i \) by one unit. For a DAG which represents a linear structural equation model, the total causal effect of \( X_i \) on \( Y \) with \( Y \notin pa(X_i, G) \) is the regression coefficient of \( X_i \) in the regression of \( Y \) on \( X_i \) and \( pa(X_i, G) \). Call this regression coefficient \( \beta_{i|pa(X_i, G)} \). See ([17]; 3138) for details on this. If \( Y \in pa(X_i, G) \) the causal effect is 0. More generally, for any set \( S \subseteq \{X_1, ..., X_p, Y\} \setminus \{X_i\} \), we write \( \beta_{i|S} \) to denote the coefficient of \( X_i \) in the linear regression of \( Y \) on \( X_i \) and \( S \), and let \( \beta_{i|S} = 0 \) if \( Y \in S \). The reason we include the parents of \( X_i \) in the regression of \( Y \) on \( X_i \) is in calculating the total effect is because \( pa(X_i, G) \) is sufficient to block all causal pathways from variables which are causes of both \( X_i \) and \( Y \). Another way of putting this is that the set \( pa(X_i, G) \) satisfies Pearl's "back-door criterion" for DAGs ([21]: ch. 3). Maathuis and Colombo [15] extend Pearl's back-door criterion for DAGs to the graphical structures above: CPDAGs, MAGs, and PAGs. The sufficient back-door set is more complicated but the principle is the same. We will summarize their result in Section 4 and use it to propose a general algorithm for estimating causal effects from PAGs.

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\(^2\) So technically speaking what we call a MAG is a DMAG (a Directed MAG) in the parlance of Zhang and Spirtes [39].
3. The IDA approach

Maathuis et al. [17] provide algorithms to estimate causal effects under the following assumptions: they assume that the data is generated from an unknown DAG, they assume the Causal Markov Condition and Causal Faithfulness Condition hold, they assume a set of jointly Gaussian variables \( \{X_1, \ldots, X_p, Y\} \), and they assume causal sufficiency, i.e., that there are no unmeasured common causes. The Gaussianity assumption can be weakened to only linearity since joint Gaussianity implies linearity but only linearity is needed so that the total causal effects can be identified with coefficients in linear regressions.\(^3\)

Effectively, Maathuis et al. are assuming that the system under study can be represented by a linear structural equation model with no feedback (and no correlated errors). We will discard the assumption of causal sufficiency in the next section.

In their “global” algorithm, Maathuis et al. begin by searching for a CPDAG from their data with the PC algorithm. Then, they list all the DAGs in the equivalence class represented by this CPDAG. For each DAG \( G_j \) \( (j = 1, \ldots, m) \) in the equivalence class, they regress \( Y \) on each non-descendent \( X_i \) along with \( pa(X_i, G_j) \) in order to estimate the causal effect \( \theta_{ij} \). They collect the \( \theta_{ij} \)'s in a \( p \times m \) matrix \( \Theta \), where the columns correspond to covariates and the rows correspond to DAGs in the equivalence class. An outline of their algorithm is as follows:

**Algorithm 3.1** IDA (“global”).

**Input:** CPDAG \( G \), conditional dependencies of \( X_1, \ldots, X_p, Y \)

**Output:** Matrix \( \Theta \) of possible causal effects

1. List the DAGs \( G_1, \ldots, G_m \) in the equivalence class of \( G \).
2. for \( j = 1 \) to \( m \)
3. for \( i = 1 \) to \( p \)
4. \( \theta_{ij} = \beta_{ij} (\theta_{ij}, G_j) \)
5. end
6. end

This algorithm is very slow if the number of covariates is large, because of the step that lists all the DAGs in the equivalence class. For the intended application (genetics data with \( p > 4000 \) ) this is infeasible. So, Maathuis et al. propose a second algorithm which is much faster because it only requires “local” information. The key is that for each DAG \( G_j \), one only needs to know the back-door set \( pa(X_i, G_j) \) in order to carry out the appropriate regression. Knowledge of the rest of the graph is not necessary. Maathuis et al. exploit this fact in their “local” algorithm. The substantial increase in speed comes at a price, however; the local algorithm sacrifices information about which causal effect estimate comes from which DAG in the equivalence class. Instead of producing the complete matrix \( \Theta \), IDA outputs multisets \( \Theta^j \) of causal effects for each covariate \( X_i \). Multisets are similar to sets, except multiplicity matters, i.e., \( \{0.4, 0.6\} \) and \( \{0.4, 0.6, 0.6\} \) are distinct multisets. Each element of the \( \Theta^j \) is the causal effect of \( X_i \) on \( Y \) in some DAG represented by the CPDAG, but we do not know which one. The following definition will be useful: for any subset \( S \) of \( sib(X_i, G) \), we let \( G_{S^{-i}} \) denote the graph that is obtained by changing all undirected edges \( X_j - X_i \) with \( X_j \in S \) into directed edges \( X_j \leftarrow X_i \) and all undirected edges \( X_j - X_i \) with \( X_j \in \text{sib}(X_i, G) \setminus S \) into directed edges \( X_j \rightarrow X_i \). The algorithm is reproduced below. “Locally valid” in Algorithm 3.2 means that the graph \( G_{S^{-i}} \) does not contain an additional v-structure with \( X_i \) as a collider. In other words, step 4 checks for each set \( S \subseteq sib(X_i, G) \) if the graph which results from orienting edges in \( S \) toward \( X_i \) while orienting edges in \( sib(X_i, G) \setminus S \) away from \( X_i \) is part of the equivalence class of DAGs. In the graph \( G_{S^{-i}}, \) \( pa(X_i, G_{S^{-i}}) = pa(X_i, G) \setminus S \) (which is a back-door set).

Maathuis et al. prove that \( \Theta_i \) and \( \Theta^j_i \) are equal \( (i = 1, \ldots, p) \) when they are interpreted as sets [17, Theorem 3.2]. They also provide a sample version of this algorithm, prove its consistency under a variety of assumptions (concerning sparsity of the graph, etc.), and validate it on the genetics dataset by using it to pick out the variables with the largest minimum causal effect. See their paper for a full discussion.

**Algorithm 3.2** IDA (“local”).

**Input:** CPDAG \( G \), conditional dependencies of \( X_1, \ldots, X_p, Y \)

**Output:** Multisets \( \Theta^j_i, \) \( i = 1, \ldots, p \)

1. for \( i = 1 \) to \( p \)
2. \( \Theta^j_i = \emptyset \)
3. for each subset \( S \) of \( sib(X_i, G) \)
4. if \( G_{S^{-i}} \) is locally valid (i.e., has no new v-structure with collider \( X_i \))
5. then add \( \beta_{ij} (\Theta^j_i, G_{S^{-i}}) \) to \( \Theta^j_i \)
6. end
7. end

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\(^3\) The current implementation of their algorithm uses independence tests based on Fisher’s z-score, which is only a test of independence when the data is jointly Gaussian. Alternatively, in non-Gaussian settings one may use more general tests of independence, e.g., [40] or [24].
4. Intervention effects in causally insufficient systems

In this section we sketch two algorithms analogous to the ones presented by Maathuis et al. without the assumption of causal sufficiency. Our algorithm takes the output of FCI (a PAG) as input, and so we must work with the set of MAGs represented by that PAG. See, for example, the two MAGs in Fig. 2, which are members of the equivalence class represented by the PAG in Fig. 1b. In following the procedure of global IDA, we would like to list all the MAGs \( \mathcal{M}_1, \ldots, \mathcal{M}_n \) represented by a PAG \( \mathcal{P} \), and estimate the matrix of causal effects. But what set do we regress \( Y \) on? We need a back-door set for \((X_i, Y)\) in each MAG. In order to construct a sufficient adjustment set we need several definitions. First, let a collider path from \( X_j \) to \( X_k \) be a path on which every vertex (except the endpoints) is a collider.

**Definition 4.1.** (Visible and invisible edges) All directed edges in DAGs and CPDAGs are said to be visible. Given a MAG \( \mathcal{M} / \mathcal{P} \), a directed edge \( X \rightarrow Y \) in \( \mathcal{M} / \mathcal{P} \) is visible if there is a vertex \( Z \) not adjacent to \( Y \), such that there is an edge between \( Z \) and \( X \) that is into \( X \), or there is a collider path between \( Z \) and \( X \) that is into \( X \) and every non-endpoint vertex on the path is a parent of \( Y \). Otherwise \( X \rightarrow Y \) is said to be invisible.

The edge \( X_3 \rightarrow X_4 \) is visible in both MAGs in Fig. 2. Indeed, that edge is visible in the PAG in Fig. 1b, and thus visible in all MAGs in the equivalence class. In contrast, the directed edge \( X_5 \rightarrow X_4 \) is not visible in Fig. 2a.

**Definition 4.2.** (D-SEP(\(X, Y, G\))) Let \( X \) and \( Y \) be two distinct vertices in a mixed graph \( G \). We say that \( V \in \text{D-SEP}(X, Y, G) \) if \( V \neq X \) and there is a collider path between \( X \) and \( V \) in \( G \), such that every vertex on this path is an ancestor of \( X \) or \( Y \) in \( G \).

**Definition 4.3.** (\( \mathcal{R} \) and \( \mathcal{R}_X \)) Let \( X \) be a vertex in \( G \), where \( G \) represents a causal DAG, CPDAG, MAG, or PAG. Let \( \mathcal{R} \) be a DAG or MAG represented by \( G \), in the following sense. If \( G \) is a DAG or MAG, we simply let \( \mathcal{R} = G \). If \( G \) is a CPDAG/PAG, we let \( \mathcal{R} \) be a DAG/MAG in the Markov equivalence class described by \( G \) with the same number of edges into \( X \) as \( G \). Let \( \mathcal{R}_X \) be the graph obtained from \( \mathcal{R} \) by removing all directed edges out of \( X \) that are visible in \( \mathcal{P} \).

All of these definitions can be found in [15]; the definition of visible/invisible edges is a generalization of the standard one introduced in Zhang [37]. A visible edge between \( X \) and \( Y \) in a MAG or PAG picks out an ancestral relationship that is incompatible with any latent common cause between \( X \) and \( Y \) in the underlying DAG. For example, the visible edge \( X_3 \rightarrow X_4 \) in Fig. 2a indicates that we can rule out the existence of any latent confounder of \( X_3 \) and \( X_4 \) in the underlying DAG model. The invisible edge \( X_5 \rightarrow X_4 \) indicates that we cannot rule out the existence of some latent confounder between \( X_5 \) and \( X_4 \) and indeed there is such a confounder in the underlying DAG (Fig. 1a). In what follows, \( \text{possibleDe}(X, G) \) is defined as the set of possible descendants of \( X \) in \( G \), where \( X_i \) is a possible descendant of \( X_j \) if there is a path from \( X_j \) to \( X_i \) with no arrowhead pointing towards \( X_j \). \( \text{possibleDe}(X, G) \) and \( \text{De}(X, G) \) are equal if \( G \) is a MAG. Maathuis and Colombo [15] prove the following theorem:

**Theorem 4.1.** (Back-door Set) Let \( X \) and \( Y \) be two distinct vertices in a causal DAG, CPDAG, MAG, or PAG \( G \). Let \( \mathcal{R} \) and \( \mathcal{R}_X \) be defined as above. If \( Y \in \text{adj}(X, \mathcal{R}_X) \) or \( \text{D-SEP}(X, Y, \mathcal{R}_X) \cap \text{possibleDe}(X, G) \neq \emptyset \), then \( f(y|x_0) \) is not identifiable via the generalized back-door criterion. Otherwise \( \text{D-SEP}(X, Y, \mathcal{R}_X) \) satisfies the generalized back-door criterion relative to \((X, Y)\) and \( G \).

The set D-SEP(\(X_i, Y, \mathcal{M}_X\)), when the antecedent condition is not met, is a back-door set for \((X_i, Y)\) in MAG \( \mathcal{M} \) so we can take the coefficient of \( X_i \) in the regression of \( Y \) on \( X_i \) and D-SEP(\(X_i, Y, \mathcal{M}_X\)) to be the causal effect of \( X_i \) on \( Y \) in \( \mathcal{M} \).

**Algorithm 4.1** is the “global” algorithm. Listing all the MAGs represented by a PAG is more complicated than listing all the DAGs represented by a CPDAG. In the latter case, there are well-known and efficient algorithms which orient undirected edges and exhaustively apply orientation rules (to orient remaining undirected edges) which preserve Markov equivalence.

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4 Note that some edges may be invisible, though there is no confounder in the underlying model. For example, \( X_1 \rightarrow X_3 \) is invisible in Fig. 2a, but those variables are not confounded in the underlying DAG. The existence of a latent common cause of \( X_1 \) and \( X_3 \) cannot be ruled out on the basis of conditional independence constraints.
Theorem 4.1 LV-IDA (“global”).

Input: PAG $\mathcal{P}$, conditional dependencies of $X_1, ..., X_p, Y$
Output: Matrix $\Theta$ of possible causal effects
1. List the MAGs $\mathcal{M}_1, ..., \mathcal{M}_n$ in the equivalence class of $\mathcal{P}$.
2. for $j = 1$ to $n$
3. for $i = 1$ to $p$
4. if $Y \not\in \text{De}(X_i, \mathcal{M}_j)$ then $\theta_{ij} = 0$
5. if $Y \in \text{adj}(X_i, \mathcal{M}_j)$ or $\text{D-SEP}(X_i, Y, \mathcal{M}_j) \cap \text{De}(X_i, \mathcal{M}_j) \neq \emptyset$
6. then $\theta_{ij} = "NA"$
7. else $S = \text{D-SEP}(X_i, Y, \mathcal{M}_j)$
   $\{ \theta_{ij} = \beta_{i(S)} \}$
8. end
9. end

see Meek [19]. No such procedures are currently known for PAGs. One would need a way of transforming circle marks on $o \rightarrow$ and $o \leftarrow o$ edges into tails and arrowheads, and deciding which further orientations in the graph are implied by these new tails and arrowheads, while preserving Markov equivalence. This is because some combinations of transformations could introduce new independence relationships among the variables, e.g., if transforming two circles into arrowheads simultaneously creates a new w-structure.

The naïve approach would be a brute force method that exhaustively tries every combination of circle mark transformations, and then checks if the resulting graph is Markov equivalent to the starting graph using the procedure introduced by Ali et al. [1]. This approach would be exceedingly slow. For large graphs with many circle marks, there are just too many possible combinations of transformed marks and checking Markov equivalence for every resultant graph would require a lot of computation time. We pursued an alternative approach to enumerate the list of MAGs more quickly. The procedure is based on a suggestion by Jiji Zhang, and it exploits a transformational characterization of equivalence between MAGs introduced in [39]. We call it the ZML (Zhang MAG Listing) algorithm, and it is described in the appendix.

Even with the ZML algorithm for enumerating MAGs, the “global” LV-IDA is too slow for even moderately-sized graphs (e.g., more than 15 or 20 variables). The “local” IDA algorithm operates on the principle that one only needs to know enough information about the DAGs in the equivalence class to determine what the possible back-door sets are. Similarly, for a “local” version of the above algorithm one only needs to know enough about the MAGs to calculate the back-door set.

For the local algorithm, we need to define the set Possible-D-SEP($X_i, Y, \mathcal{G}$), abbreviated as $\text{pds}(X_i, Y, \mathcal{G})$:

**Definition 4.4.** ($\text{pds}(X_i, Y, \mathcal{G})$) Let $V \in \text{pds}(X_i, X_j, \mathcal{G})$ if and only if there is a path $\pi$ between $X_i$ and $V$ in $\mathcal{G}$ such that for every subpath $< X_m, X_j, X_h >$ on $\pi$ either $X_j$ is a collider on the subpath in $\mathcal{G}$ or $< X_m, X_j, X_h >$ is a triangle in $\mathcal{G}$.

A triangle is a triple $< X_m, X_j, X_h >$ where each pair of vertices is adjacent. There are alternative definitions of $\text{pds}(X_i, Y, \mathcal{G})$ which make the set smaller (but potentially more computationally intensive to search for), see [5]. In order to compute D-SEP($X_i, Y, \mathcal{M}_X$) and check if $Y \in \text{adj}(X_i, \mathcal{M}_X)$ or $\text{D-SEP}(X_i, Y, \mathcal{M}_X) \cap \text{De}(X_i, \mathcal{M}) \neq \emptyset$, we only need the variables in possibleDe($X_i, \mathcal{P}$) $\cup$ pds($X_i, Y, \mathcal{P}$). The set pds($X_i, Y, \mathcal{P}$) (which includes all the adjacencies of $X_i$ the way it is defined here) is sufficient for determining which edges out of $X_i$ are visible (for constructing $\mathcal{M}_X$). pds($X_i, Y, \mathcal{P}$) is also needed for checking if $Y \in \text{adj}(X_i, \mathcal{M}_X)$ and for constructing D-SEP($X_i, Y, \mathcal{M}_X$). The set of possible descendants of $X_i$ is needed to check whether D-SEP($X_i, Y, \mathcal{M}_X$) $\cap$ D-SEP($X_i, \mathcal{M}$) $\neq \emptyset$. Knowing the induced subgraph over these variables is at least sufficient for calculating the back-door set for ($X_i, Y$) in $\mathcal{P}$. We propose Algorithm 4.2 below.

Essentially we just run the “global” algorithm on the subgraph over the set which is sufficient to calculate all the local back-door sets. This algorithm is really only “semi-local” in the sense that one might have to list a large number of MAGs if the number of vertices in $\mathcal{Z}_4 = \text{possibleDe}(X_i, \mathcal{P}) \cup \text{pds}(X_i, Y, \mathcal{P})$ is large. However, if the number of vertices in $\mathcal{Z}_4$ is manageable small, this algorithm is substantially faster than the “global” algorithm. Indeed, the set $\mathcal{Z}_4$ seems to be small enough to run the ZML algorithm in most trials we ran, even in high-dimensional settings (though we sometimes put a cap on the size of $\mathcal{Z}_4$; see discussion in Section 5).

As with the local IDA algorithm, we sacrifice some information: we no longer know which estimated causal effects correspond to which graphs in the equivalence class. We also cannot determine how many graphs in the equivalence class imply a particular causal effect estimate. Fortunately, we do not sacrifice anything else, as evinced by Theorem 4.2:

**Theorem 4.2.** The local and global versions of LV-IDA produce the same output, when the output is interpreted as a set. That is, $\Theta_i^{\text{set}} = \Theta_i$ for all $i = 1, ..., p$.

The proof is in the appendix. This is directly analogous to Theorem 3.2 in [17]. Note that the output of LV-IDA may contain elements which are labeled “NA”. The causal effects of some variables may not be identifiable by Maathuis and Colombo’s generalized back-door criterion, as is clear from the definition. They may sometimes be identifiable by other
Algorithm 4.2 LV-IDA (“local”).

Input: PAG \( \mathcal{P} \), conditional dependencies of \( X_1, \ldots, X_p, Y \)

Output: Multisets \( \Theta_i^k \), \( i = 1, \ldots, p \)

1. for \( i = 1 \) to \( p \)
   2. Form the set \( Z_i = \text{possible}De(X_i, \mathcal{P}) \cup \text{pds}(X_i, Y, \mathcal{P}) \).
   3. Form \( \mathcal{P}' \), the subgraph of \( \mathcal{P} \) over vertices \( Z_i \).
   4. List the MAGs \( \mathcal{M}_1, \ldots, \mathcal{M}_{n_0} \), represented by \( \mathcal{P}' \).

5. for \( k = 1 \) to \( m \)
   6. if \( Y \notin \text{De}(X_i, \mathcal{M}_k) \) then add \( \theta_{ik} = 0 \) to \( \Theta_i^k \)
   7. if \( Y \in \text{adj}(X_i, \mathcal{M}_k, X) \) or \( \text{D-SEP}(X_i, Y, \mathcal{M}_k, X) \) \( \cap \text{De}(X_i, \mathcal{M}_k) \neq \emptyset \)

8. \[
   S = \text{D-SEP}(X_i, Y, \mathcal{M}_k, X) \]
   then add \( \theta_{ik} = \text{NA} \) to \( \Theta_i^k \)
   else if \( \theta_{ik} = \text{NA} \) to \( \Theta_i^k \)

9. end

10. end

11. end

means [15,22,11]. When an LV-IDA estimate is “NA” this indicates that the measured set of covariates is not sufficient to rule out (using the back-door criterion) confounding in some MAG consistent with the data. Unless one can rule out confounding by background knowledge or some other means, one may attribute an arbitrary proportion of the observed correlation between two variables to a latent variable. The number of identifiable, non-zero effects is largely determined by the presence of visible edges in the graph, which of course depends on the causal structure and which covariates are measured. IDA assumes that all causal effects are identifiable by ruling out latent confounders. As a consequence, there may be variable pairs for which IDA will estimate non-trivial effect bounds, but which are not identifiable under the less restrictive assumptions of LV-IDA. Asymptotic consistency for LV-IDA does not mean that the estimated multiset will always contain the true effect value, but rather that either the multiset will contain the true effect value or that the effect is not identifiable (by the back-door criterion), in which case the multiset will contain “NA.”

Hyttinen et al. [11] introduce a procedure which combines an ASP constraint solver with a version of the do-calculus to calculate causal effects in systems with latent variables. For small variable sets, they find that their approach is faster than a procedure which naively enumerates all the Markov equivalent graphs. Their enumeration procedure differs from the one proposed here – rather than “naive enumeration” we use the ZML algorithm. Further, we exploit the locality of back-door adjustment and use regression instead of estimation via the do-calculus (which would be much slower). These features contribute to the feasibility of our method in high-dimensional applications. The procedure in Hyttinen et al., however, may identify some causal effects which are unidentifiable by LV-IDA, since the do-calculus algorithm they use is complete and the generalized back-door criterion is not. More recently, Perković et al. [23] have proposed a complete adjustment criterion (and constructive adjustment set). Their criterion spells out the conditions on valid covariate adjustment even when multiple simultaneous interventions are considered; however, for the present context where we entertain only single-variable causal effects, there exists a set which satisfies their adjustment criterion if and only if there is a set which satisfies the generalized back-door criterion ([23]: 18). Thus, in our setting there are no causal effects which can be identified by the complete adjustment criterion which we cannot identify with LV-IDA.

5. Simulations

First, we show an example of how LV-IDA and IDA compare in the infinite-sample limit.\(^6\) We simulate a DAG with 8 measured variables and 4 latents. The DAG is parameterized as a linear Gaussian structural equation model. See Fig. 3. We run PC and FCI on the true covariance matrix, and then apply IDA and LV-IDA to estimate intervention effects on the output of PC and FCI respectively. LV-IDA is successful in the sense that the true causal effect is contained within the estimated set of possible effects, but the IDA estimates exclude the true value. When we estimate the causal effect of \( X_5 \) on \( X_6 \) using LV-IDA we get \( \{N, 0.894, 1.345, 1.707\} \), and using IDA we get \( \{1.345, 1.481\} \). The true effect size is \( 0.894 \) so the output of LV-IDA contains the true value while the output of IDA does not. For the effect of \( X_5 \) on \( X_7 \), LV-IDA yields \( \{N, 0, 1.143, 1.662\} \) and IDA yields \( \{1.603, 1.662\} \). The true effect is \( 1.143 \) so again the output of LV-IDA contains the true value while the output of IDA does not. Note that LV-IDA can produce a set of estimates which includes both “NA” and the true value, and it can also produce estimates which contain the true value and no “NA” while IDA excludes the true value. In general, IDA will yield estimates which do not include the true value in the causally insufficient setting because PC may return graphs with spurious edges or incorrect orientations even in the infinite sample limit. FCI will not make such mistakes in the infinite sample limit.

Next, we ran a number of finite sample experiments. We generated large, sparse\(^7\) DAGs with 1000 measured variables, plus zero, 200, or 400 latent common causes. These three settings can be thought of as the “unconfounded,” “moderately confounded,” and “heavily confounded” contexts. We parameterized each DAG (one per setting) with linear Gaussian structural equations (coefficients distributed \( \pm \text{Uniform}([0.5, 1.5]) \)) and generated data vectors with \( n = 1000 \) samples. We

\(^6\) Note that this simulation section is an extension and revision of what we presented in [18].

\(^7\) The number of edges was set equal to the number of variables, so the average degree of each graph is 2.
searched for a CPDAG using PC, for a PAG using a variant of FCI called GFCI, and then used these as inputs to IDA and LV-IDA.\textsuperscript{8} GFCI is a procedure which mixes greedy score-based search with conditional independence tests to produce a PAG \cite{1996}. GFCI achieves better performance in finite samples as compared with FCI, and is feasible in settings with many variables. In both PC and GFCI the $\alpha$ tuning parameter was set to 0.01. Though previous applications of IDA have used PC (or variants on PC) as a first step, we alternatively tried searching for a CPDAG with the score-based GES (Greedy Equivalence Search) algorithm and using this as input to IDA \cite{2003}. In addition, to separate the performance of IDA and LV-IDA from the structure-learning methods which act as input, we ran these methods on the CPDAG and PAG which would be recovered in the infinite sample limit, the so-called “oracle” graphs where conditional independence judgments are derived from the underlying DAG rather than from fallible statistical tests. In order to examine a manageable number of potential cause-effect pairs from among the $p(p-1)$ pairs, we looked at $(X, Y)$ pairs where $X \rightarrow Y$ in the true DAG (so, a non-zero causal effect) and an equal number of randomly selected $(X, Y)$ pairs such that $X$ has no effect on $Y$. For every pair in this mixture, we estimated the total causal effect and compared our estimates with the true value.\textsuperscript{9}

We compare the accuracy of the various algorithm combinations for the three different confoundedness settings in Tables 1, 2, and 3. (LV-IDA in what follows should more properly be labeled LV-IDA-GFCI since GFCI is the PAG search we use as input, but we shorten the name for brevity.) Recall that both IDA and LV-IDA produce multisets for a particular causal effect. When that set contains only one unique member, we can treat the output as a point estimate and straightforwardly calculate the mean squared error. Otherwise, we treat the multiset as an interval (whether it contains “NA” or not), providing an upper and lower bound on the true effect. To assess the accuracy of the interval, we define the Int-MSE as the mean squared distance of the true effect $\theta$ to the interval, where distance $d = 0$ if $\theta \in [\theta_{\min}, \theta_{\max}]$ and $d = \min(|\theta - \theta_{\min}|, |\theta - \theta_{\max}|)$ otherwise. Thus, a low Int-MSE means that the true effect was typically contained within the estimated bounds or near one of the boundaries. We decompose the various cases – point estimates, intervals without an “NA,” intervals with an “NA” – in the three tables which summarize our results.

LV-IDA does rather well in terms of MSE and Int-MSE in all three settings, i.e., the point estimates are accurate and the Int-MSE’s indicate that the true value is typically contained within the interval or near one of the boundaries. The intervals with no “NA” are typically narrow, whereas the intervals which include an “NA” are typically wide; this is not surprising since intervals which include an “NA” will also typically (though not always) contain zero, and so if any estimate in the multiset is large the bounds will be broad (and typically contain the true parameter, since Int-MSE is small). In the caption for each table we give separate attention to the case [NA, $\hat{\theta}$], i.e., when the multiset includes “NA” and a unique point estimate. The MSE for such cases is large in part because $\hat{\theta} = 0$ with some frequency,\textsuperscript{10} and the “NA” is standing in for a significantly large but unidentifiable causal effect. The majority of effects for variable pairs we examined were identifiable: for example, in the setting with 200 latent confounders, estimates with no “NA” (the first three columns in Table 2) from LV-IDA comprised 68% of the estimates. In the settings with zero and 400 latent confounders, 67% and 78% of estimates had

\textsuperscript{8} IDA is implemented in the \texttt{R} package \texttt{pcalg} \cite{2012} and our LV-IDA is also implemented in \texttt{R}. For all graphical structure learning and data generation we used the TETRAD software: https://github.com/cmuphil/tetrad.

\textsuperscript{9} We implemented some heuristics to speed up LV-IDA on these large graphs (e.g., the “localization cap” discussed below). This may have negatively impacted the accuracy of LV-IDA but only marginally.

\textsuperscript{10} This occurs when $X \leftrightarrow Y$ in some MAG consistent with the data and $X \rightarrow Y$ in some other MAG consistent with the data, but the edge is invisible in the latter. $X \leftrightarrow Y$ would appear in the PAG. Then $X \leftrightarrow Y$ will yield 0 and $X \rightarrow Y$ will yield “NA.”

---

\textbf{Fig. 3.} A simulated DAG with several unmeasured confounders $U_1, ..., U_e$. The true causal effects of $X_5$ on $X_6$ and $X_7$ on $X_8$ are 0.894 and 1.143, respectively. LV-IDA produces the estimates [NA, 0.894, 1.345, 1.707] and [NA, 0, 1.143, 1.662], respectively. IDA produces the estimates [1.345, 1.481] and [1.603, 1.662], respectively.
Table 1
Results of simulation study (decomposed into point and interval estimates), for the unconfounded setting with 1000 measured variables. The “-O” suffix indicates use of the “oracle” versions of IDA and LV-IDA, operating on the “true” CPDAG and PAG respectively. The MSE for point estimates is calculated excluding “NA,” i.e., point estimates which are only [NA] are not considered and estimates consisting of [NA, \hat{\theta}] are treated separately. The MSE for \hat{\theta} in [NA, \theta] was 1.17 and 1.14 for LV-IDA and LV-IDA-O respectively (6.9% and 7.3% of estimates). “NA” is excluded from the Int-MSE and Width in the last two columns.

<table>
<thead>
<tr>
<th>Method</th>
<th>Point MSE</th>
<th>Int no NA</th>
<th>Int no NA</th>
<th>Int w. NA</th>
<th>Int w. NA</th>
</tr>
</thead>
<tbody>
<tr>
<td>LV-IDA-O</td>
<td>0.17</td>
<td>0.0013</td>
<td>0.33</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-PC</td>
<td>0.016</td>
<td>0.0016</td>
<td>0.31</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-GES</td>
<td>0.0048</td>
<td>0.0016</td>
<td>0.31</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>LV-IDA</td>
<td>0.018</td>
<td>0.0018</td>
<td>0.068</td>
<td>0.0013</td>
<td>1.00</td>
</tr>
<tr>
<td>LV-IDA-O</td>
<td>6.1 × 10^{-4}</td>
<td>0.0012</td>
<td>0.070</td>
<td>0.0019</td>
<td>0.99</td>
</tr>
</tbody>
</table>

Table 2
Results of simulation study (decomposed into point and interval estimates), for the setting with 1000 measured variables and 200 latent confounders. The “-O” suffix indicates use of the “oracle” versions IDA and LV-IDA, operating on the “true” CPDAG and PAG respectively. The MSE for point estimates is calculated excluding “NA,” i.e., point estimates which are only [NA] are not considered and estimates consisting of [NA, \hat{\theta}] are treated separately. The MSE for \hat{\theta} in [NA, \theta] was 1.13 and 1.06 for LV-IDA and LV-IDA-O respectively (9.5% and 11.5% of estimates). “NA” is excluded from the Int-MSE and Width in the last two columns.

<table>
<thead>
<tr>
<th>Method</th>
<th>Point MSE</th>
<th>Int no NA</th>
<th>Int no NA</th>
<th>Int w. NA</th>
<th>Int w. NA</th>
</tr>
</thead>
<tbody>
<tr>
<td>LV-IDA-O</td>
<td>0.22</td>
<td>0.0014</td>
<td>0.38</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-PC</td>
<td>0.012</td>
<td>0.0015</td>
<td>0.33</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-GES</td>
<td>0.0035</td>
<td>0.0015</td>
<td>0.35</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>LV-IDA</td>
<td>0.015</td>
<td>7.7 × 10^{-4}</td>
<td>0.039</td>
<td>9.6 × 10^{-4}</td>
<td>0.99</td>
</tr>
<tr>
<td>LV-IDA-O</td>
<td>7.0 × 10^{-4}</td>
<td>6.9 × 10^{-4}</td>
<td>0.038</td>
<td>0.0012</td>
<td>0.95</td>
</tr>
</tbody>
</table>

Table 3
Results of simulation study (decomposed into point and interval estimates), for the setting with 1000 measured variables and 400 latent confounders. The “-O” suffix indicates use of the “oracle” version LV-IDA, operating on the “true” PAG; the “oracle” version of PC did not execute in a reasonable amount of time on 1400 variables, so is excluded from this comparison. The MSE for point estimates is calculated excluding “NA,” i.e., point estimates which are only [NA] are not considered and estimates consisting of [NA, \hat{\theta}] are treated separately. The MSE for \hat{\theta} in [NA, \theta] was 1.07 and 1.02 for LV-IDA and LV-IDA-O respectively (15.9% and 17.8% of estimates). “NA” is excluded from the Int-MSE and Width in the last two columns.

<table>
<thead>
<tr>
<th>Method</th>
<th>Point MSE</th>
<th>Int no NA</th>
<th>Int no NA</th>
<th>Int w. NA</th>
<th>Int w. NA</th>
</tr>
</thead>
<tbody>
<tr>
<td>LV-IDA-O</td>
<td>0.26</td>
<td>0.0011</td>
<td>0.41</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-PC</td>
<td>0.011</td>
<td>0.0011</td>
<td>0.38</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>IDA-GES</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>LV-IDA</td>
<td>0.012</td>
<td>0.0028</td>
<td>0.028</td>
<td>0.0011</td>
<td>1.02</td>
</tr>
<tr>
<td>LV-IDA-O</td>
<td>9.8 × 10^{-4}</td>
<td>0.0021</td>
<td>0.028</td>
<td>8.4 × 10^{-4}</td>
<td>0.35</td>
</tr>
</tbody>
</table>

no “NA.” In more dense graphical settings, we expect more effects to be identifiable since the expected number of parents for each covariate will increase.

The differences between LV-IDA and IDA – both IDA-PC and IDA-GES – are mostly quite small, except for the point MSE for IDA-PC which is sizeable, especially in the confounded settings. Interestingly, IDA-GES performs quite well even in the confounded setting. IDA-GES clearly outperforms IDA-PC, and is barely distinguishable from LV-IDA in our experiments. There are several considerations which are relevant here. First, the search method GFCI, which we use with LV-IDA, uses GES in its initial adjacency search. In simulation settings like these, only a small number of edges are pruned in the subsequent steps of GFCI so the adjacencies produced by GES and GFCI will be quite similar. The difference, then, lies mostly in the orientations: GFCI produces a PAG and GES produces a CPDAG. This should lead, in some cases, IDA-GES to wrongfully produce non-zero effects for variable pairs which are actually confounded, i.e., where neither X nor Y causes the other, though they are correlated. We find in our simulations that this does occur (IDA-GES produces a non-zero estimate), though not so often and the estimated effect is typically small. Relatedly, GFCI is not very accurate at finding and orienting \( \leftrightarrow \) or \( \leftarrow \rightarrow \) edges between confounded variables in finite samples [20]. This is perhaps partially an artifact of the way latent variable models are commonly simulated. In our case, we distribute edge coefficients in the underlying DAG \( \pm \)Uniform([0.5, 1.5]), and that includes edges connecting latent variables to their children in the graph. Because the covariance among measured children derives from the product of edge coefficients, variables connected by latent parents will disproportionately often have small covariances, which are difficult to detect in practice. So, GFCI misses a large fraction of confounded cases in finite sample simulations, and when GES does detect an adjacency between two such variables (wrongly oriented), the covariance is small enough that the estimated causal effect is also small. In future studies, some care should be taken so that covariances between confounded variable pairs are not systematically weaker than between variables that are directly causally related.
These considerations, and the uniformly low error rates for “oracle” LV-IDA, suggest that more accurate PAG-learning algorithms can be combined with LV-IDA to reliably estimate causal effects or accurate bounds. In applications which have assumed causal sufficiency, IDA has been improved by variations on PC like PC-stable [4] and with stability selection techniques [32]. Similar steps may likewise improve the performance of LV-IDA.

Finally, to demonstrate the feasibility of LV-IDA in high-dimensional settings, we report the results of a timing study in Table 4. We simulated DAGs and corresponding data vectors with \( p = 100, 1000, \) and 5000 variables. Sample size was fixed to \( n = 1000 \) in all cases. We estimated a PAG from each data vector using GFCI, and used this as input to LV-IDA. We report the elapsed runtime for LV-IDA in Table 1. For the \( p = 100 \) case we ran LV-IDA on all \( p(p-1) \) possible cause-effect pairs; for \( p = 1000 \) and 5000 we chose 50,000 random causal effects to estimate with LV-IDA. We did this for both “very sparse” and “less sparse” graphs – more precisely, the average degree of the input PAG is reported in column two.\(^{11}\) Though we of course run LV-IDA in “local” mode (Algorithm 4.2), the computation time can be quite significant if the size of \( \text{possibleDe}(X, \mathcal{P}) \cup \text{pds}(X, Y, \mathcal{P}) \) is large. So, for this study we put a cap on the size of this set (20) and say that the algorithm “failed to localize” for a particular causal-effect pair if the necessary subgraph was larger than this cap. We report mean and max run times (for runs which do not fail to localize) as well as the percentage of cases which fail to localize. We notice that most causal effects can be estimated almost instantly, especially because there is no possibly directed path from \( X \) to \( Y \) in the vast majority of cases (thus the effect is zero), and such cases can be determined without any significant computation. This is explains the universally quick mean computation time. More interesting is the maximum computation time, and the number of cases which fail to localize. The maximum computation time (with a localization cap of 20) is in the worst case on the scale of a few hours (for \( p = 1000 \)), though of course this number could significantly increase if we remove or raise the cap. For almost all settings, only a small fraction of the computations reached the localization cap, with the exception being \( p = 100 \) with relatively high density. In that trial, the highly connected graphical structure resulted in a significant failure to localize rate, and a correspondingly low mean time and max time. The failure to localize rate would dramatically increase with higher density graphs. In summary, computation time for the vast majority of causal effect pairs is quick, though LV-IDA can get stuck for a long time if the “local” neighborhood is large. There is a trade-off, then, between raising the localization cap and worst-case computation time. We conclude that LV-IDA can be applied in high-dimensional settings, though graph density can be a crucial determining factor and estimating the causal effects of some small number of very highly connected covariates may be practically infeasible.

6. Conclusion

The LV-IDA algorithm is a straightforward extension of the IDA algorithm to the domain of causally insufficient systems, i.e., systems with possible unmeasured confounding. Thus, LV-IDA makes estimating (sets of) intervention effects possible when an unknown number of possibly relevant variables have been left out of the model. We have applied LV-IDA to high-dimensional data sets with thousands of variables, and furthermore the method can be applied to local regions of a large graph (e.g., the Markov blanket of some variable of interest). The result of this kind of localized application of LV-IDA should be correct, since ancestral Markov models are closed under marginalization [25]. Unlike IDA, LV-IDA is a method designed to provide accurate estimation of intervention effects while accounting for possible bias from latent variables. In practice, the performance of LV-IDA will depend on the accuracy of the underlying PAG search method as well as the distribution of causal strengths of the latent variables. Sometimes a causal effect of interest is not identifiable from the current set of measured covariates (or without stronger assumptions). In such cases, bounds on causal effects may be misleading so the researcher would be advised to expand their set of measured variables or try to identify the effect by other means.

\(^{11}\) The average degrees are not uniform across trials because the PAG sparsity depends on the idiosyncratic behavior of GFCI on data. The sparsity of the estimated PAG can be controlled imperfectly with some tuning parameters, but cannot be set to exactly match the sparsity of the data-generating DAG (which we can set precisely). So, we chose to present two sparsity regimes: PAGs with average degree near 2 and with average degree above 4.

---

**Table 4**

Outcomes for a timing study for LV-IDA. \( p \) is the number of variables, Avg Deg is the average degree of the PAG input to LV-IDA, and %FTL is the percentage of trials (causal effect estimates) for which “local” LV-IDA would have exceeded the cap size of 20. All computations were performed on a 2.5 GHz Intel Core i5 laptop computer with 4 GB of RAM, using it version 3.2.3.

<table>
<thead>
<tr>
<th>( p )</th>
<th>Avg Deg</th>
<th>Mean Time (s)</th>
<th>Max Time (s)</th>
<th>%FTL</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>1.96</td>
<td>1.11</td>
<td>160.00</td>
<td>0.16%</td>
</tr>
<tr>
<td>1000</td>
<td>1.85</td>
<td>1.39</td>
<td>13907.75</td>
<td>0.21%</td>
</tr>
<tr>
<td>5000</td>
<td>1.84</td>
<td>0.47</td>
<td>5900.31</td>
<td>0.024%</td>
</tr>
<tr>
<td>100</td>
<td>4.16</td>
<td>0.0082</td>
<td>1.29</td>
<td>5.67%</td>
</tr>
<tr>
<td>1000</td>
<td>4.31</td>
<td>0.12</td>
<td>44.70</td>
<td>1.68%</td>
</tr>
<tr>
<td>5000</td>
<td>4.23</td>
<td>0.85</td>
<td>478.70</td>
<td>0.36%</td>
</tr>
</tbody>
</table>

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\(^{11}\) The average degrees are not uniform across trials because the PAG sparsity depends on the idiosyncratic behavior of GFCI on data. The sparsity of the estimated PAG can be controlled imperfectly with some tuning parameters, but cannot be set to exactly match the sparsity of the data-generating DAG (which we can set precisely). So, we chose to present two sparsity regimes: PAGs with average degree near 2 and with average degree above 4.
Acknowledgements

The authors would like to thank Clark Glymour, Joseph Ramsey, Jiji Zhang, Marloes Maathuis, and Gregory Cooper. This research was supported by grant U54HG008540 awarded by the National Institutes of Health (NIH).

Appendix A

The subgraph consisting of vertices on \( o \rightarrow o \) in a PAG \( P \) is called the circle component of the graph, written \( C(P) \).

Algorithm A.1 ZML(\).

<table>
<thead>
<tr>
<th>Function</th>
<th>ZML()</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td>( P, \bar{P} )</td>
</tr>
<tr>
<td>Output</td>
<td>A list of the MAGs represented by ( P ), called ( \bar{P} )</td>
</tr>
<tr>
<td>1. Let ( M = P ).</td>
<td></td>
</tr>
<tr>
<td>2. Transform all ( o \rightarrow ) in ( M ), into ( \rightarrow ).</td>
<td></td>
</tr>
<tr>
<td>3. The remaining circle marks in ( M ) are on ( o \rightarrow ) edges. For each possible orientation of ( C(M) ) as a DAG with no new v-structures, add the resulting graph to ( \bar{P} ).</td>
<td></td>
</tr>
<tr>
<td>4. Let ( L ) be a list of circle mark locations in ( P ).</td>
<td></td>
</tr>
<tr>
<td>5. For each ( M_k \in { P } )</td>
<td></td>
</tr>
<tr>
<td>6. For ( l = 1 ) to the length of ( L )</td>
<td></td>
</tr>
<tr>
<td>7. For each sequence of circle marks in ( L ) of length ( l )</td>
<td></td>
</tr>
<tr>
<td>8. For each circle mark location in the sequence which is a tail in ( M_k )</td>
<td></td>
</tr>
<tr>
<td>(i.e., ( X_i \rightarrow X_j ) in ( M_k ) but ( X_i \leftarrow X_j ) or ( X_i \leftarrow X_j ) in ( P ))</td>
<td></td>
</tr>
<tr>
<td>9. Transform ( X_i \rightarrow X_j ) in ( M_k ) to ( X_i \leftarrow X_j ) if the conditions in ([39]: \text{Lemma 1}) ) are satisfied.</td>
<td></td>
</tr>
<tr>
<td>10. End</td>
<td></td>
</tr>
<tr>
<td>11. Add the resulting graph to ( \bar{P} ). (Unless it is a duplicate.)</td>
<td></td>
</tr>
<tr>
<td>12. End</td>
<td></td>
</tr>
<tr>
<td>13. End</td>
<td></td>
</tr>
<tr>
<td>14. End</td>
<td></td>
</tr>
</tbody>
</table>

The graphical object after step 2 in the algorithm is what Zhang [36] calls the Arrowhead Augmented Graph (AAG). Constructing an AAG from \( P \) and then orienting the circle component as any DAG (with no new v-structures) yields a MAG in the equivalence class of \( P \); see Zhang [36, Lemma 4.3.6]. So, if we enumerate all possible DAG orientations over the circle component of the graph we produce several MAGs in the equivalence class. The last step generates graphs with arrowheads in place of tail marks where there were circle marks in the original PAG. It invokes a rule for transforming \( X_i \rightarrow X_j \) into \( X_i \leftarrow X_j \) while preserving Markov equivalence. The rule is reproduced in Lemma A.1. Note that a path \( \pi \) between \( D \) and \( C, \pi = (D, \ldots, B, C) \), is a discriminating path if and only if: 1) \( \pi \) includes at least three edges; 2) \( B \) is a non-endpoint vertex on \( \pi \), and is adjacent to \( C \) on \( \pi \); and 3) \( D \) is not adjacent to \( C \), and every vertex between \( D \) and \( B \) is a collider on \( \pi \) and is a parent of \( C \).

Lemma A.1. Let \( M \) be an arbitrary DMAG, and \( A \rightarrow B \) an arbitrary directed edge in \( M \). Let \( M' \) be the graph identical to \( M \) except that the edge between \( A \) and \( B \) is \( A \leftrightarrow B \). (In other words, \( M' \) is the result of simply changing \( A \rightarrow B \) into \( A \leftrightarrow B \) in \( M \).) \( M' \) is a DMAG and Markov equivalent to \( M \) if and only if:

(i) there is no directed path from \( A \) to \( B \) other than \( A \rightarrow B \) in \( M \);
(ii) for any \( C \rightarrow A \) in \( M \), \( C \rightarrow B \) is also in \( M \); and for any \( D \leftrightarrow A \) in \( M \), either \( D \rightarrow B \) or \( D \leftrightarrow B \) is in \( M \);
(iii) there is no discriminating path for \( A \) on which \( B \) is the endpoint adjacent to \( A \) in \( M \).

Proof. See [39, Lemma 1].

In order to prove Theorem 4.2 we need several more lemmas. Let \( P \) be a PAG produced by the FCI algorithm, and \( \bar{P} \) is the set of MAGs represented by \( P \). \( P^* \) is the subgraph of \( P \) over the vertices in possibleDe(\( X_i, \bar{P} \)) \( \cup \text{pds}(\( X_i, Y, \bar{P} \)) \) for some \( (X_i, Y) \). Let \( \bar{P}^* \) be the set of graphs generated from \( P^* \) by the ZML algorithm. \( C(P^*) \) is the circle component of \( P^* \). \( C(P) \) is chordal, meaning that any cycle of length 4 or more in \( P \) has an edge (chord) connecting two non-adjacent vertices on the cycle. A subgraph of a chordal graph is also chordal so \( C(P^*) \) is also chordal.

Lemma A.2. The set possibleDe(\( X_i, \bar{P} \)) \( \cup \text{pds}(\( X_i, Y, \bar{P} \)) \) is sufficient for determining the generalized backdoor set for \( (X_i, Y) \) in every \( M \in \{ \bar{P} \} \).

\[\text{[36]}\] That the circle component can be oriented into a DAG with no v-structures follows from the fact that the circle component is chordal. See [36] for a proof and related references. Also note that we have assumed no selection variables, so contra the general definition of an AAG, there are no \( o \rightarrow o \) edges to orient.
Proof. First, we note that the subgraph over $pds(X_i, Y, \mathcal{P})$ is sufficient to construct $\mathcal{M}_X$. To construct this graph we need to know which directed edges (if any) out of $X_i$ are visible. A directed edge is from $X_i$ to $Y$ is visible if (i) there exists a vertex $X_j$ such that $X_j \rightarrow X_i$ but $X_j$ is not adjacent to $Y$ or (ii) there exists a vertex $X_j$ such that there is a collider path between $X_j$ and $X$ where every non-endpoint vertex is a parent of $Y$. The set $\text{adj}(X_i, \mathcal{P})$ is a subset of $pds(X_i, Y, \mathcal{P})$ so $pds(X_i, Y, \mathcal{P})$ suffices to determine condition (i). $pds(X_i, Y, \mathcal{P})$ also suffices to determine condition (ii) because it includes every vertex on a possible collider path from $X_i$. $pds(X_i, Y, \mathcal{P})$ is sufficient for checking whether $Y \in \text{adj}(X_i, \mathcal{M}_X)$, since it is sufficient for constructing $\mathcal{M}_X$ and includes all the adjacencies of $X_i$. $pds(X_i, Y, \mathcal{P})$ is also sufficient for determining $D$-SEP($X_i, Y, \mathcal{M}_X$) by construction. Finally, possible $\text{De}(X_i, \mathcal{P})$ is sufficient for determining $\text{De}(X_i, \mathcal{M}_X)$, since any descendant of $X_i$ in one of the MAGs represented by $\mathcal{P}$ is a possible descendant of $X_i$ in $\mathcal{P}$.

Lemma A.3. Any DAG orientation of $C(\mathcal{P}^*)$ with no unshielded colliders is a subgraph of some DAG orientation of $C(\mathcal{P})$ with no unshielded colliders, as long as $C(\mathcal{P})$ is connected.

Proof. Let $C(\mathcal{P}^*)_{\text{DAG}}$ denote a DAG orientation (with no unshielded collider) of $C(\mathcal{P}^*)$, and $C(\mathcal{P})_{\text{DAG}}$ is a DAG orientation of $C(\mathcal{P})$ which is includes $C(\mathcal{P}^*)_{\text{DAG}}$ as a subgraph. If the Lemma is false, then in $C(\mathcal{P})_{\text{DAG}}$ there must be a forced unshielded collider in order to preserve consistency with $C(\mathcal{P}^*)_{\text{DAG}}$. We will show that this implies a contradiction.

Let $B$ be a vertex in $C(\mathcal{P})$ which is forced to be an unshielded collider in $C(\mathcal{P})_{\text{DAG}}$. Let $A$ and $C$ be the two non-adjacent vertices which collide at $B$. Note that least one of $A$, $B$, or $C$ must not be in $C(\mathcal{P}^*)$ or else the triple would have been oriented in $C(\mathcal{P}^*)_{\text{DAG}}$. There must be a vertex $D$ in $C(\mathcal{P})$ which is not adjacent to $B$ and which is oriented as a parent of $A$ by $C(\mathcal{P}^*)_{\text{DAG}}$ in order to force the orientation $A \rightarrow B$ in $C(\mathcal{P})_{\text{DAG}}$. Similarly, there must be a vertex $E$ in $C(\mathcal{P})$ which is not adjacent to $B$ and which is oriented as a parent of $C$ by $C(\mathcal{P}^*)_{\text{DAG}}$ in order to force the orientation of $C \rightarrow B$ in $C(\mathcal{P})_{\text{DAG}}$. Without loss of generality, assume $D$ and $E$ are in $C(\mathcal{P}^*)$. (If they are not, we can find vertices $F$ and $G$ in $C(\mathcal{P}^*)$ which are connected to $D$ and $E$ by a sequence of $o \rightarrow o$ edges, and so force the orientations $A \rightarrow B$ and $C \rightarrow B$. In this case we just repeat the argument that follows but for $F$ and $G$.) There are two cases: either $D = E$ or not.

Case 1. $D = E$. This implies $D \rightarrow o \rightarrow A \rightarrow o \rightarrow B \rightarrow o \rightarrow C \rightarrow o \rightarrow D$ is in $C(\mathcal{P})$. This is a cycle of length 4, and so there must be a chord connecting two non-adjacent vertices since $C(\mathcal{P})$ is chordal. Either the chord is $A \rightarrow o \rightarrow C$ or $D \rightarrow o \rightarrow B$. The first contradicts our assumption $A$ and $C$ are not adjacent (and thus form part of an unshielded collider); the second contradicts our assumption that $A \rightarrow B$ is a forced orientation, since now it could have been oriented $D \rightarrow A \leftrightarrow B$.

Case 2. $D \neq E$. Then the path between $D$ and $E$ in $C(\mathcal{P}^*)$ by the connectedness of $C(\mathcal{P}^*)$. The path could be a single edge between $D$ and $E$ or it could be a longer path which includes other vertices in $C(\mathcal{P}^*)$. Either way $D \rightarrow o \rightarrow A \rightarrow o \rightarrow B \rightarrow o \rightarrow C \rightarrow o \rightarrow E \rightarrow o \rightarrow o \rightarrow D$ is a cycle of length greater than 4. So it must have a chord. The chord cannot be between $A$ and $C$ because they form part of an unshielded collider. No matter how long the cycle is, there will be a chord between $D$ and $B$ or between $E$ and $B$ (to see this, do an induction on path lengths). But then either the orientation $A \rightarrow B$ or $C \rightarrow B$ is not forced, in contradiction to our assumption.

Note that Lemma A.3 assumes that $C(\mathcal{P}^*)$ is connected. This is not generally the case. When $C(\mathcal{P}^*)$ is not connected, the graphical structure could be arranged such that some DAG orientation of $C(\mathcal{P}^*)$ is not a subgraph of any DAG orientation of $C(\mathcal{P})$. This can actually only happen under somewhat contrived circumstances; although one can construct a theoretical example, it has never come up in any of our simulations of “random” graphs. In any case, we can protect against this failure by adding two lines to the ZML algorithm (only when LV-IDA is run in “local” mode). After step 3, check whether $C(\mathcal{P}^*)$ is connected. If it is, proceed as usual. If it is not, check whether each DAG orientation of $C(\mathcal{P}^*)$ is extendable to a full DAG orientation of $C(\mathcal{P})$ using the algorithm of Dor and Tarsi [6]. This is a basically a check whether a partially oriented graph – $C(\mathcal{P})$ with induced subgraph $C(\mathcal{P}^*)_{\text{DAG}}$ – is consistent with any DAG orientation. Throw out any orientations of $C(\mathcal{P}^*)$ which are not extendable and keep those which are extendable. With this adjustment, the “local” ZML is guaranteed to produce only those orientations of $C(\mathcal{P}^*)$ which are consistent with orientations of $C(\mathcal{P})$.

Lemma A.4. Every $\mathcal{M}^* \in \mathcal{P}^*$ is a subgraph of some $\mathcal{M} \in \mathcal{P}$, that is, listing the graphs represented by $\mathcal{P}^*$ does not produce any graphs which are not subgraphs of some MAG in the equivalence class of $\mathcal{P}$.

Proof. We proceed by showing that every step in the ZML algorithm preserves the truth of the proposition, i.e., that no step of the procedure results in a graph in $\mathcal{P}^*$ which is not a subgraph of some graph in $\mathcal{P}$. Step 2 clearly preserves the truth of the proposition because the $o \rightarrow o$ edges in $\mathcal{P}^*$ are just a subset of the $o \rightarrow o$ edges in $\mathcal{P}$. $C(\mathcal{P}^*)$ is a subgraph of $C(\mathcal{P})$ which is chordal. Any orientation of $C(\mathcal{P})$ as a DAG with no unshielded colliders is a subgraph of some DAG orientation of $C(\mathcal{P})$ with no unshielded colliders (by Lemma A.3 and the text which immediately follows the proof) so step 3 of the algorithm preserves the truth of the proposition.

Step 9 could produce a graph which is not a subgraph of some member in $\mathcal{P}$ if some mark change was legal according to rules (i), (ii), and (iii) of Lemma A.1 in $\mathcal{M}^*$ but not legal for all $\mathcal{M} \in \mathcal{P}$. In other words, there must be some transformation from $A \rightarrow B$ to $A \leftrightarrow B$ which is legal in some $\mathcal{M}^*$ but not legal in any $\mathcal{M} \in \mathcal{P}$. There are three ways this could happen, corresponding to the three rules (i), (ii), and (iii). We derive a contradiction in each case.

Case I. Suppose $A \rightarrow B$ is legally transformed into $A \leftrightarrow B$ in $\mathcal{M}^*$ but there is a directed path from $A$ to $B$ (aside from $A \rightarrow B$) in every $\mathcal{M} \in \mathcal{P}$. $A \rightarrow B$ must be in $\mathcal{P}^*$ for the transformation to be considered. ($*$ is a “wildcard” edge mark
which can represent a circle, tail, or arrowhead.) Then \( A \leftarrow\rightarrow B \) is also in \( \mathcal{P} \). But if there is a directed path from \( A \) to \( B \) in every \( \mathcal{M} \in [\mathcal{P}] \), then \( A \) is an ancestor of \( B \) in \( \mathcal{P} \) (by the completeness of FCI) and there cannot be a circle at \( A \) from \( B \) in \( \mathcal{P} \). Contradiction.

Case 2. Suppose \( A \rightarrow B \) is transformed into \( A \leftarrow B \) in \( \mathcal{M}^* \) but rule (ii) is not satisfied by any \( \mathcal{M} \in [\mathcal{P}] \). There are two possibilities: (a) for all \( \mathcal{M} \in [\mathcal{P}] \) with \( C \rightarrow A \), \( C \) is adjacent to \( B \); or (b) for all \( \mathcal{M} \in [\mathcal{P}] \) with \( D \leftarrow B \), \( D \) is adjacent to \( B \) but neither \( D \rightarrow B \) nor \( D \leftarrow B \). (Note that \( \mathcal{M}^* \) and \( \mathcal{M} \) have all the same adjacencies.) Suppose (a). Then \( C \leftarrow B \) or \( C \leftarrow B \) for all \( \mathcal{M} \in [\mathcal{P}] \). Either way, all \( \mathcal{M} \) are not ancestral (a directed cycle in the first case and an almost directed cycle in the second case). Suppose (b). Then \( C \leftarrow B \) and all \( \mathcal{M} \) are not ancestral (an almost directed cycle).

Contradiction.

Case 3. Suppose \( A \rightarrow B \) is legally transformed into \( A \leftarrow B \) in \( \mathcal{M}^* \) but there is a discriminating path for \( A \) on which \( B \) is the endpoint adjacent to \( A \) in every \( \mathcal{M} \in [\mathcal{P}] \). Again, \( A \leftarrow B \) must be in \( \mathcal{P}^* \) for the transformation to be considered and then \( A \leftarrow B \) is also in \( \mathcal{P} \). If the discriminating path exists in every \( \mathcal{M} \in [\mathcal{P}] \), then it exists in \( \mathcal{P} \). But then the rule \( R4 \) in FCI would have oriented \( A \leftarrow B \) as either \( A \rightarrow B \) or \( A \leftarrow B \) (see [38]).

So, no mark change would have occurred in step 9 that would result in a graph which is not a subgraph of any graph in \([\mathcal{P}] \). □

Lemma A.5. Every \( \mathcal{M} \in [\mathcal{P}] \) is a supergraph of some \( \mathcal{M}^* \in [\mathcal{P}^*] \), that is, listing the graphs represented by \( \mathcal{P}^* \) produces all possible orientations of circle marks in \( \mathcal{P} \), when the set of circle marks is restricted to the ones at vertices in \( \mathcal{P}^* \).

Proof. This follows from inspection of the ZML algorithm. ZML exhaustively orients all circle marks in \( \mathcal{P}^* \) as tails and arrowheads, only excluding those arrowhead orientations which are not consistent with the conditions (i), (ii), and (iii) in Lemma A.1. But if an arrowhead orientation over the vertices in \( \mathcal{P} \) is illegal by one of these rules, then the same orientation would be illegal in the vertices over \( \mathcal{P}^* \). □

Theorem 4.2 follows from Lemmas A.2, A.4, and A.5. Lemma A.2 says that the set we’ve picked out, \( \mathcal{Z}_k \), is sufficient for calculating the back-door set in each MAG. Lemma A.4 says we do not introduce any new orientations among the variables in \( \mathcal{Z}_k \) which are not constituent of some MAG represented by \( \mathcal{P} \), and Lemma A.5 says that we do not leave out any possible orientations among the variables in \( \mathcal{Z}_k \) which are constituent of some MAG represented by \( \mathcal{P} \).

References